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"Usefulness perception of dentists, academics and students of the VirTeaSy haptic virtual reality simulator in dental education"

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in use 2016.

MECESUP 3

Local Context Concepción City, Bio-Bio Region, Chile

The Great Concepción area, is a metropolitan area located in the south-central Chile, consists of ten communes, with a little over a million people, located in the Bio-Bio region.





Famous for it's Earthquakes and tsunamis, which razed the town in 1570, 1657, 1687, 1730 and 1751, led the authorities to move the town to its current site.

Local Context

Concepción City, Bio-Bio Region, Chile

Superior Education: (Colleges and Universities)

- 6 Dental Schools
- 4 Traditional Universities
- 10 Private Universities
- 12 Professional Institutes



Ongoing Research

Mecesup Proyect: Curricular Articulation and Innovation of the Teaching Learning Process

facilitates higher levels of excellence in Chilean higher education (External: The

• 5 VirtEasy haptic virtual reality simulators for 3 different University headquarters,

• Improvement of Quality, Equity and relevance in Chilean Higher Education

• Financing coordinated by the Chilean government, that encourages and

World Bank input: Euros \$250.000 aprox.)

Objectives:

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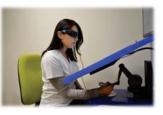
- Validate the use of the HVR Simulator as a tool for teaching in Dentistry.
- · Incorporate the use of the HVR Simulator to preclinical, clinical and post-graduate programs with a stronger scientific background.

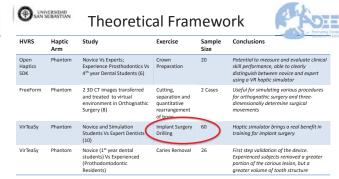


"VirTeaSy Implant Pro" UNIVERSIDAD SAN SEBASTIAN Characteristics



- 4 Familiarization (Blocks, Cross, Key 1 and 2)
- 29 Conservative (Caries removal, Black's Class 1 and 2 Cavities: and Sista's Cavity preparations in anterior and posterior teeth)
- · 4 Root Canal Treatment (Access cavity preparation for anterior and posterior teeth)



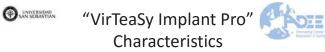


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Eve E, Koo S, Alshihri A, Carmier J, Kazhenikov M, Danoff R, Karimbux N; Performance Of Dental Students Versus Prashdootnic Resistant on a 3D Immersive April 2014) (2

Theoretical Framework HVRS Haptic Study Exercise Sample Conclusions Arm Size IDEA Academic and Stude 33 (21/12) Benefits in Teaching and Self Learning Phanton 5 Drilling Tasks Perception (1) (Preclinical) Not Students Performance; 6 to Cavity 68 Effective training method. Significantly DentSim Specified 10 hours of extracurricular Preparation mproved first examination performance practice (11) PerioSim Dentistry and Dental ngival and 30 Tactile sensation real for teeth, not Hygiene Academics Dental Realism gingiva; may aid in developing dental (Probing) skills and potential self learning Open Phantom Novice Vs Experts: Crown 10 Simulator can provide objective skill Haptics Experience Dentists Vs 5 Preparation assessment and tutoring feedback SDK 2.0 Dental Students (4) comparable to human tutors. Simodont Comparison between 2D and 124 3D Vision has a significant positive effect Moog's Manual Technology 3D Vision on First Year Dexterity on students performance Students Exercise (cross)

1.- Gal GB, Weiss EJ, Gafni N, Ziv A; "Preliminary Assessment of Faculty and Student Perception of a Haptic Virtual Reality Simulator for Training Dental Manua Dexterity"; Journal of Dental Education; Volume 75, Number 4, April, 2011. 2.- Steinberg AD, Bashook PG, Drummond J, Ashrafi S, Zefran M; "Assessment of faculty perception of content validity of PerioSim, a haptic 3D virtual reality denta training simulator"; journal of dental education; volume 17, number 12, diciembre, 2007 pra P, Haddawy P, Suebnukarn S, Dailey MN; "Intelligent dental training simulator with objective skill assessment and feedback"; Artificial Intelligence in

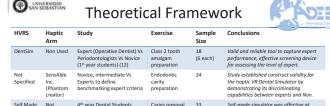
Medicine, 52, 115-121, Elsevier 2011. rn S. Hataidechadusadee R. Suwannasri N. Suprasert N. Rhienmora P. Haddawy P: "Access cavity preparation training using haptic virtual reality and microcomputed tomography tooth models", International endodontic journal, 44, 983-989, 2011. 16.- De Boer IR, Wesselink PR, Vervoorn JM; Students performance and appreciation using 3D and 2D vision in a virtual learning environment; Eur J Dent Educ 20



3 Prosthodontics (Crown Preparations: Full metal, metal/ceramic and full ceramic)

(32 Implantology) reatment planning on CT Scan before implant insertion with expert planning option for single tooth, partial and total edentulism and preclinical exercises)





Free Form

(SensAble)

IDEA

4th year Dental Students Caries removal 33 Self-made simulator was effective at teaching hand skills within short term Specified evaluation after training and periodontal sessions probing evaluation Stylus 39 Association between the Manual The complex haptic exercise was found to haptic preclinical operative Devterity Test be a significant predictor of examination performance in the preclinical setting. device dentistry practical (D-Circle) (SensAble) examination scores or PAT scores and performance on

12. Wierinck E, Putternans V, Swinnen S, Van Steenberghe D; Expert Performance on a Virtual Reality Simulation System; Journal of Dental Education, vol 71, numi 13. Suebnukarn S, Chaisonbat M, Kongpunwijit T, Rhienmora P; Construct Validity and Expert Benchmarking of the Haptic Virtual Reality Dental Simu lator; Journal d

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UNIVERSIDAD SAN SEBASTIAN **Ongoing Research**



Juan Fonseca M. & Marcelo Fernández S.

Universidad San Sebastián, Concepción Headquarters, Chile



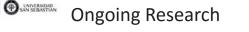
«Incorporation of a haptic virtual reality simulator in Oral Implantology Post-Graduated Program Curriculum»

Objectives:

- · Provide an environment for learning implantology
- Improve its assessment and proficiency
- · Determine the training time necessary in the HVR Simulator for the new postgraduated implantology curriculum

Addressed to:

 First year students of the oral implantology post-graduated program at San Sebastian University, Concepción Headquarters, Chile. (12)









«Incorporation of a haptic virtual reality simulator in Oral Implantology Post-Graduated Program Curriculum»

Methodology:

- · Students must practice the preclinical exercises on the VirTeaSy HVR Simulator until they are familiarized with the equipment. (Familiarization exercises)
- · Must perform the following procedures 8 times corresponding to the virtual "expert" planning furnished by the simulator.
- 2 exercises: a.- 1 Single Gap implant placement (3.5) b.- 2 Partial Edentulism implant placement (4.4 & 4.5)
- 10. Joseph D, Jehl JP, Maureira P, Perrenot C, Miller N, Bravetti P, Ambrosini P, Tran N; "Relative contribution of haptic technology to assessment and training in Implantology"; Biomed research international; vol. 2014, article ID 413951.

17.- Al-Saud LM, Mushtag F, Allsop MJ, Culmer PC, Mirghani I, Yates E, Keeling A, Mon.Williams MA, Manogue M; Feedback and motor skill acauisition using a haptic dental simulator; Eur J Dent Educ 2016, Jun 21.



Ongoing Research

Methodology:

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- · Parameters to register in each procedure:
 - 1.- Position difference (in mm)
 - 2.- Average-difference angle (°)
 - 3.- Drilling depth (in mm) 4.- Total time (in seconds)
 - 5.- Actual drilled time (in seconds)
 - 6.- Eventual perforations
 - 7.- How many times plus procedures performed (reference: after 8th)
- 10. Joseph D, Jehl JP, Maureira P, Perrenot C, Miller N, Bravetti P, Ambrosini P, Tran N; "Relative contribution of haptic technology to assessment and training in Implantology"; Biomed research international; vol. 2014, article ID 413951







«Incorporation of a haptic virtual reality simulator in Oral Implantology Post-Graduated Program Curriculum»

Student's perceptions

- · Actual feedback from the haptic reality simulator exercises to the first implant placement surgery performed under supervision in a real patient.
- By a questionnaire applied immediately after surgery.

Bioethic's Advantage:

THE STUDENT HAS TO APPROVE BOTH EXERCICES BEFORE TO PERFORM HIS FIRST SURGERY!

Ongoing Research in Santiago

USS Simulator Center:

• Objectives:

Methodology

- Assess the impact of the use of active teaching strategies and technological development of the first year course of Basic Clinical Integration cycle 1. Determine the level of intrinsic motivation of the students



Dr. Felipe Bravo (2016)

- 2 Exercises of familiarization (10 min) Black's Class 2 cavity execution and respective feedback
- (30 min) Address to: **33 First Year Students**

after finalizing the course.



UNIVERSIDAD SAN SEBASTIAN **Ongoing Research**







"Usefulness perception of dentists, academics and students of the VirTeaSy haptic virtual reality simulator in dental education"

Methodology:

- · Before the first contact with the haptic simulators each participant received oral supervised and standardized basic instructions, including the study objectives.
- · Each participant will practice on the Cross Preclinical Exercise for 5 to 10 min; then they perform a Black's class 2 cavity in a Virtual Reality Environment in the HVR Simulator (20 min top).
- A 12 question questionnaire was build from Steinberg's publication (2) and mainly by Gal's (1) work; beside other general information (Age, years of and working experience), also regarding to their experience with 3D technology and gaming. Participants have the chance to voluntarily write down any free comments about their experience.

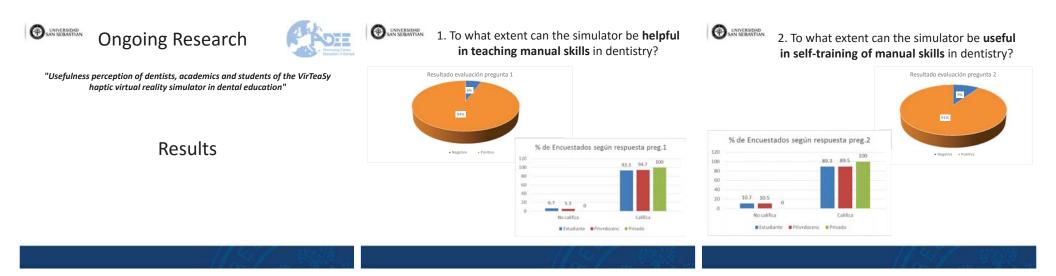
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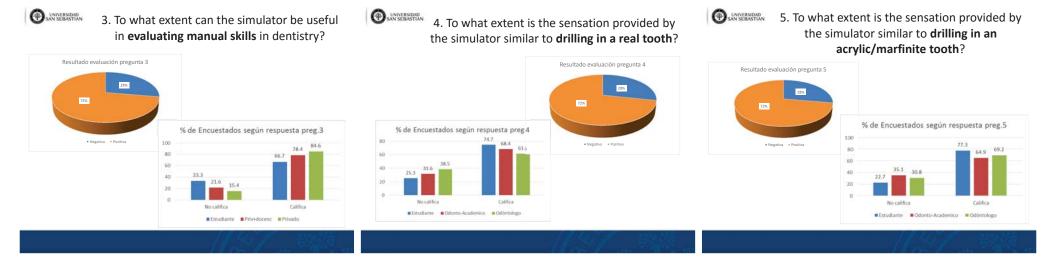
Objective:

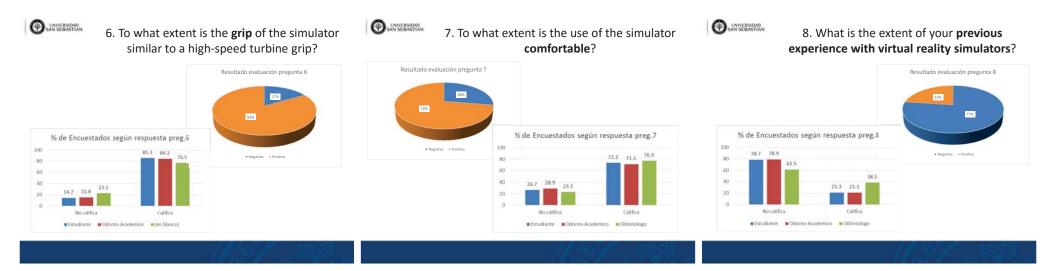
"Determine the perception of dental students, dental practitioners and academics from Dr. Mario Zuñiga, Dra. Giorgina Ferri, schools of dentistry on the usefulness of haptic simulators in the training of dental students"

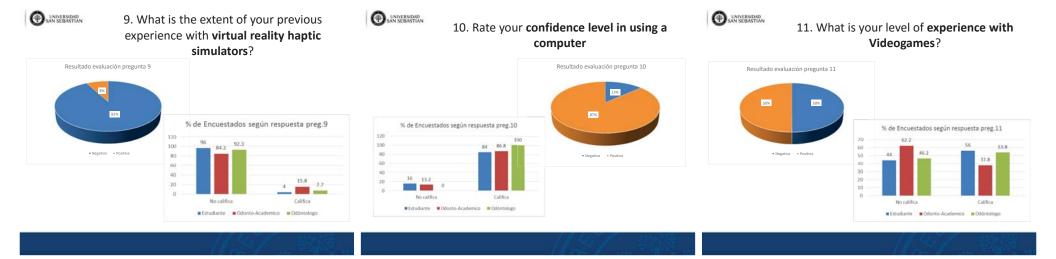
Sample:

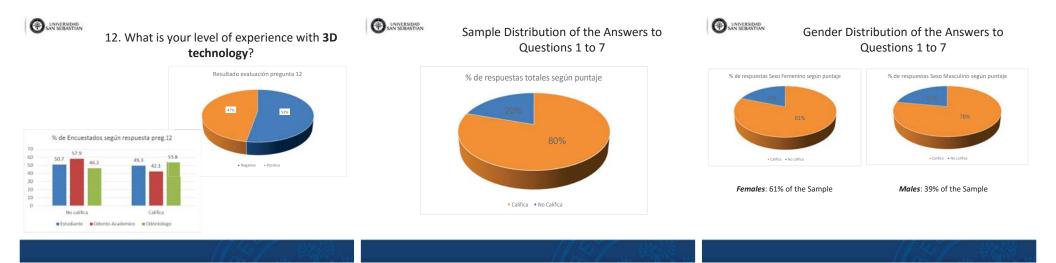
127 participants up to July 2016. Distributed in the following way: 60% 4th, 5th and 6th year students 10% Dental Practitioners 30% Dentist who are Academics or Faculty in Dental Education

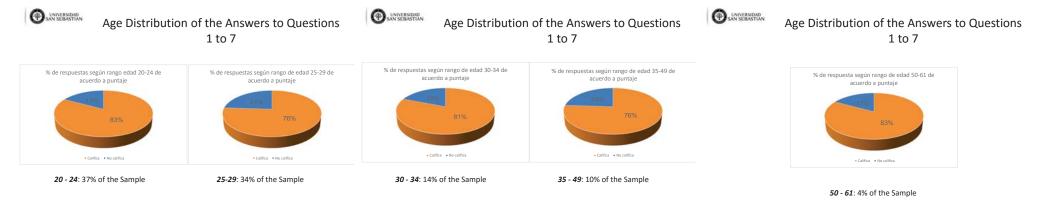


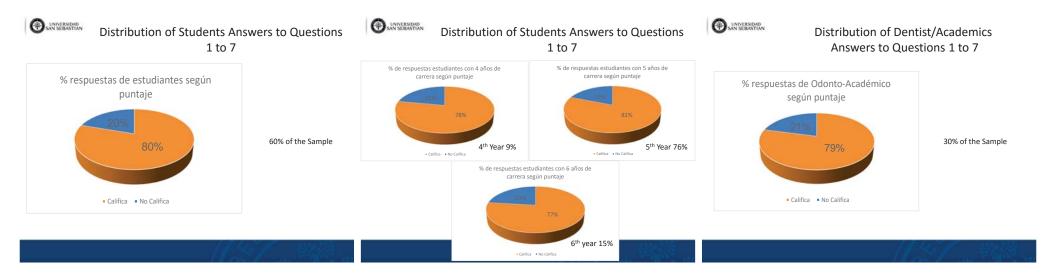














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Free Comments

Comment	Number of Subjects
Lack of water	2
Spatial orientation problems with the 3D	15
Difficulty to handle for a Left Handed	3
Excellent complement to preclinical work (Not replaceable)	()
Headache after use	1
Lack of a good support for the working hand	25
Dizziness after use	3
Excellent technological tool	4
Need for more practice to achieve good performance	5

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Discussion

- The second

As it has being published by other studies, were they evaluated perception of students and Faculty, the majority of the participants evaluated as <u>POSITIVE</u> their experience with the VirTeaSy HVR Simulator, meaning that could bring <u>benefits</u> from it's use in **Teaching and** Learning manual skills in dentistry, differing mildly from Gal's work in parameters like realistic sensation (lower o medium), grip of turbine (medium) and drilling (use of computer mouse).







Concepción's students with clinical practice, dental practitioners and dentists/academics rate as **POSITIVE** the use of the VirTeaSy haptic virtual reality

simulator in dental education; regardless of their previous experience with a

simulator, video-gamming experience, 3D experience, age or gender.



There are still <u>technological improvements</u> to be made, in the development of:

- · A comfortable support for the working hand
 - Better tactile sensation
 - Better 3D spatial orientation
- A Spanish version of the Software (Maybe Tailor-made one)
 - More Maxillary Exercises





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